FPC 2019 problem presentation; spoiler alert!
E
Encryptastrophy
F - Forest Run
G - Game Night
H - Hurry the
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## Problem A - Alternative Blockchain Algorithms

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Problem description

## Problem A - Alternative Blockchain Algorithms

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## Problem description

For any block in the blockchain $B$ there is an id $i_{n}$, parent $p_{n}$ and money $m_{n}$. To verify the blockchain, we try to show the following holds:

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$$
i_{n}=p_{n+1} \text { for } 0<n<|B|
$$

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And to check if the money never dips below 0 :

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$$
i_{n}=p_{n+1} \text { for } 0<n<|B|
$$

And to check if the money never dips below 0 :

$$
\sum_{i=1}^{n} m_{i} \geq 0 \text { for } 0<n<|B|
$$

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## Solution

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## Solution

Run through the program line by line, checking if each node's parent is the same as the previous node.

## Problem A - Alternative Blockchain Algorithms

## Solution

Run through the program line by line, checking if each node's parent is the same as the previous node.
Keep a running tally of the account balance, returning "NO_MONEY" if the money ever is lower than 0 .

## Problem A - Alternative Blockchain Algorithms

## Solution

Run through the program line by line, checking if each node's parent is the same as the previous node.
Keep a running tally of the account balance, returning "NO_MONEY" if the money ever is lower than 0 .

## Pitfalls

■ Checking whether the balance is negative only at the end of the chain

- Forgetting to check the parent of the genesis block (Which should be 0)


## Problem B - Balloon Party (1/2)

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## Problem description

How much helium can be trapped under the party tent?

## Problem B - Balloon Party (2/2)

Store all tent sections that are reachable from outside in a priority queue

$$
\begin{array}{lllll}
1 & 1 & 1 & 1 & 1 \\
1 & 3 & 3 & 3 & 1 \\
1 & 2 & 2 & 2 & 1 \\
1 & 4 & 4 & 4 & 1 \\
1 & 2 & 3 & 2 & 1
\end{array}
$$

## Problem B - Balloon Party (2/2)

Get the highest section reachable from the outside

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$\begin{array}{lllll}1 & 1 & 1 & 1 & 1\end{array}$
$\begin{array}{lllll}1 & 3 & 3 & 3 & 1\end{array}$
$\begin{array}{lllll}1 & 2 & 2 & 2 & 1\end{array}$
$\begin{array}{lllll}1 & 4 & 4 & 4 & 1\end{array}$
$\begin{array}{lllll}1 & 2 & 3 & 2\end{array}$

## Problem B - Balloon Party (2/2)

Fill that part of the tent as far as possible, and update priority queue

$$
\begin{array}{lllll}
1 & 1 & 1 & 1 & 1 \\
1 & 3 & 3 & 3 & 1 \\
1 & 2 & 2 & 2 & 1 \\
1 & 4 & 4 & 4 & 1 \\
1 & 2 & 3 & 2 & 1
\end{array}
$$

## Problem B - Balloon Party (2/2)

Again find highest section reachable

$$
\begin{array}{lllll}
1 & 1 & 1 & 1 & 1 \\
1 & 3 & 3 & 3 & 1 \\
1 & 2 & 2 & 2 & 1 \\
1 & 4 & 4 & 4 & 1 \\
1 & 2 & 3 & 2 & 1
\end{array}
$$

## Problem B - Balloon Party (2/2)

Again find that part of the tent

$$
\begin{array}{lllll}
1 & 1 & 1 & 1 & 1 \\
1 & 3 & 3 & 3 & 1 \\
1 & 2 & 2 & 2 & 1 \\
1 & 4 & 4 & 4 & 1 \\
1 & 2 & 3 & 2 & 1
\end{array}
$$

## Problem C - Circus Tent

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## Problem description

Given diameter $d$ of inner ring and height $h$, calculate the surface area of a cylindrical circus tent

## Solution

Radius: $r=\frac{d}{2}+5$
Area: $A=2 \pi r h+\pi r^{2}$

## Pitfalls

- Not enough precision


## Problem D - Darts

## Problem D - Darts

## Problem D - Darts

Problem description
Given vectors $\mathbf{h}, \mathbf{v}, \mathbf{p}, \mathbf{d}$, determine whether the (half-)line from $\mathbf{p}$ in direction $\mathbf{d}$ intersects the ellipse with axes $\mathbf{h}$ and $\mathbf{v}$.

Where is the intersection?
Determine $\mathbf{n}:=\mathbf{h} \times \mathbf{v}$.

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Where is the intersection?
Determine $\mathbf{n}:=\mathbf{h} \times \mathbf{v}$. Then $\mathbf{n} \cdot \mathbf{i}=0$ for all $\mathbf{i}$ in $\langle\mathbf{h}, \mathbf{v}\rangle$.

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Determine $\mathbf{n}:=\mathbf{h} \times \mathbf{v}$. Then $\mathbf{n} \cdot \mathbf{i}=0$ for all $\mathbf{i}$ in $\langle\mathbf{h}, \mathbf{v}\rangle$. We want $\mathbf{n} \cdot(\mathbf{p}+/ \mathbf{d})=0$,

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Is the intersection inside the board?

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Is the intersection inside the board?
Linear algebra: $\mathbf{h}$ and $\mathbf{v}$ are orthogonal and generate $\langle\mathbf{h}, \mathbf{v}\rangle$.

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Linear algebra: $\mathbf{h}$ and $\mathbf{v}$ are orthogonal and generate $\langle\mathbf{h}, \mathbf{v}\rangle$.
$\mathbf{i}=a \mathbf{h}+b \mathbf{v}$

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Given vectors $\mathbf{h}, \mathbf{v}, \mathbf{p}, \mathbf{d}$, determine whether the (half-)line from $\mathbf{p}$ in direction $\mathbf{d}$ intersects the ellipse with axes $\mathbf{h}$ and $\mathbf{v}$.

## Solution

Determine $\mathbf{n}:=\mathbf{h} \times \mathbf{v} . l:=-\frac{\mathbf{n} \cdot \mathbf{p}}{\mathbf{n} \cdot \mathbf{d}}$. This gives the intersection point $\mathbf{i}=\mathbf{p}+/ \mathbf{d} . a=\frac{\mathbf{i} \cdot \mathbf{v}}{\mathrm{v} \cdot \mathbf{v}}$ and $b=\frac{\mathrm{i} \cdot \mathrm{h}}{\mathrm{h} \cdot \mathrm{h}}$. We must check $a^{2}+b^{2}<1$.

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## Pitfalls

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## Solution

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## Pitfalls

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- What if $\mathbf{n} \cdot \mathbf{d}=0$ ?


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## Solution

Determine $\mathbf{n}:=\mathbf{h} \times \mathbf{v} . l:=-\frac{\mathbf{n} \cdot \mathbf{p}}{\mathbf{n} \cdot \mathbf{d}}$. This gives the intersection point $\mathbf{i}=\mathbf{p}+/ \mathbf{d} . a=\frac{\mathbf{i} \cdot \mathbf{v}}{\mathrm{v} \cdot \mathrm{v}}$ and $b=\frac{\mathrm{i} \cdot \mathrm{h}}{\mathrm{h} \cdot \mathrm{h}}$. We must check $a^{2}+b^{2}<1$.

## Pitfalls

- What if $\mathbf{n} \cdot \mathbf{d}=0$ ?


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Problem description

## Problem E - Encryptastrophy

## Problem description

The ciphertext definition can be given by the following equations:

$$
\begin{array}{ll}
c_{0}=p_{0}+k_{0} & \bmod 26 \\
c_{n}=p_{n}+k_{n} & \bmod 26
\end{array}
$$

## Problem E - Encryptastrophy

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As $k_{n}=p_{n-1}$, we can rewrite this to:

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c_{n}=p_{n}+k_{n} & \bmod 26
\end{array}
$$

As $k_{n}=p_{n-1}$, we can rewrite this to:

$$
\begin{aligned}
& c_{n}=p_{n}+p_{n-1} \quad \bmod 26 \\
& p_{n-1}=c_{n}-p_{n} \quad \bmod 26
\end{aligned}
$$

## Problem E - Encryptastrophy

Solution

## Problem E - Encryptastrophy

Solution
For a string $c$ with length $I$, we are given $p_{I-1}$, therefore:

## Problem E - Encryptastrophy

## Solution

For a string $c$ with length $I$, we are given $p_{I-1}$, therefore:

$$
p_{I-2}=c_{l-1}-p_{I-1} \quad \bmod 26
$$

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## Solution

For a string $c$ with length $I$, we are given $p_{I-1}$, therefore:

$$
\begin{aligned}
& p_{I-2}=c_{I-1}-p_{I-1} \quad \bmod 26 \\
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$$

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## Solution

For a string $c$ with length $I$, we are given $p_{I-1}$, therefore:

$$
\begin{gathered}
p_{I-2}=c_{I-1}-p_{I-1} \bmod 26 \\
p_{I-3}=c_{I-2}-p_{I-3} \quad \bmod 26 \\
\cdots \\
p_{0}=c_{1}-p_{1} \quad \bmod 26
\end{gathered}
$$

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\end{gathered}
$$

## Problem E - Encryptastrophy

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- Modulo with a negative number returns a negative number. Use ( $\mathrm{x} \% \mathrm{n}+\mathrm{n}$ ) \% n


## Problem F - Forest Run (1/3)

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## Problem description

Traverse the trees in the forest from root to every leaf and back and sum the distance.

## Solution

- Start at the leaves, give them length 0 and width 1
- For the parent nodes, sum the lengths of the children, and add the width of the children


## Problem F - Forest Run (2/3)

## A - Alternative

Blockchain
Algorithms
B - Balloon Party
C - Circus Tent
D - Darts
E
Encryptastrophy

F - Forest Run
G - Game Night
H - Hurry the Hedgehog

FPC
2019

## Solution

- Start at the leaves, give them length 0 and width 1
- For the parent nodes, sum the lengths of the children, and add the width of the children



## Problem F - Forest Run (3/3)

A - Alternative
Blockchain
Algorithms
B - Balloon Party
C - Circus Tent
D - Darts
E
Encryptastrophy
F - Forest Run
G - Game Night
H - Hurry the Hedgehog

## Solution

- Start at the leaves, give them length 0 and width 1
- For the parent nodes, sum the lengths of the children, and add the width of the children


## Pitfalls

■ For Java and C++: int is too small, use long instead

- Recursion gives stack overflow, use your own stack.


## Problem G - Game Night

A - Alternative
Blockchain
Algorithms
B - Balloon Party
C - Circus Tent
D - Darts
E
Encryptastrophy
Forest Run
G - Game Night
H - Hurry the Hedgehog

## Problem description

How many letters can be re-used between two (pass)words?

## Solution

- Keep a tally per letter that counts the amount of occurrences for each letter for both words
- Count how many letters are different between the two words


## Pitfalls

- Input can be large (up to one million characters), solution must run in $\mathcal{O}(n)$.
■ Letters can be used multiple times.


## Problem H - Hurry the Hedgehog

A - Alternative Blockchain Algorithms
B - Balloon Party
C - Circus Tent
D - Darts
E
Encryptastrophy
F - Forest Run
G - Game Night
H - Hurry the Hedgehog

FPC

- The case for $n=1$.


## Problem description

## Solution

## Pitfalls

- Given a graph, find shortest path from $v_{1}$ to $v_{n}$

■ Only use vertices that have a "Super Mushroom"

- A simple breadth-first search suffices
- Need to remember length of path

